

Anne Ladyem McDivitt
anneladyemmcdivitt@gmail.com

EDUCATION

George Mason University Fairfax, VA
PhD 2018

Major Field- US History

Minor Fields- Digital History, 20th Century US History

Dissertation “We Take Fun Seriously: The Creation of the Video Game Industry in the United States.” Advisor: Dr. Michael Hugh O’Malley

University of Central Florida Orlando, FL
MA 2013

History

Minor Fields- Public History

Thesis “I Play to Beat the Machine: Masculinity and the Video Game Industry in the United States”

Advisor: Dr. Amy Foster

University of Central Florida Orlando, FL
BA 2010

History

CAREER

Academic Technology Specialist-History Department August 2022-present
Stanford University Stanford, CA

- Collaborates with the History Department to support their digital research, projects, and pedagogy.
- Works as part of the Center for Interdisciplinary Digital Research (CIDR) within Stanford Libraries.

Digital Humanities Librarian-Assistant Professor December 2018-June 2022
University of Alabama Tuscaloosa, AL

- Runs the Alabama Digital Humanities Center, including staff management. This involves serving as a liaison to many humanities fields, project management, and teaching sessions on digital methods and tools for students and faculty.

- Organizes the Digital Humanities conference, Digitorium, annually. I have organized an in-person conference, a virtual only conference, as well as a hybrid conference with as many as 130 attendees.
- Assists with the building of digital exhibits and archives with faculty across campus. I serve as the project manager on all of these projects, and I facilitate the planning and structuring of the websites.

Adjunct Professor 2017 - 2018

George Mason University Fairfax, VA

- Teaching History 390: The Digital Past, an upper-level history course with a focus on using digital tools to do history. Class size of 51.

Curatorial Intern May 2017 – August 2017

National Air and Space Museum Washington, D.C

- Researched and proposed new topics for an upcoming exhibition for the National Air and Space Museum
- Observed guests at the National Air and Space Museum to gauge what interested guests
- Submitted a written report on the information from the observations
- Researched, wrote, and located images for a STEM in 30 episode on the Apollo program.

Graduate Research Assistantship January 2017 – May 2017

Center for History and New Media Fairfax, VA

- Organized and added oral histories for Bracero History Archive
- Organized and entered data for a contracted Omeka project about enslaved African Americans in Rhode Island.
- Worked with supervisor to create a common vocabulary and content examples for the contracted Omeka project.

Graduate Teaching Assistantship August 2015 – December 2016

George Mason University Fairfax, VA

- Assisted professor with classroom management and grading.
- Advised students about assignments and projects.

Digital History Fellowship August 2013 – May 2015

Center for History and New Media Fairfax, VA

- Worked as a content developer for Teachinghistory.org, Sea of Liberty, Histories of the National Mall, and Papers of the War Department.
- User tester for Omeka, Zotero, and PressForward
- Producer on the Digital Campus Podcast

- Researched past employees of the Center for History and New Media, then input their data for the Center for History and New Media's 20th anniversary website.

Graduate Teaching Assistantship August 2012 – May 2013

University of Central Florida Orlando, FL

- Assisted professors with managing student public history projects and classroom management. Lectures 2-3 class sessions per semester.
- Advised students about assignments, public history projects, and composing final papers.

Public History Educator August 2012 – May 2013

Public History Center Sanford, FL

- Assisted in the Public History Center, formerly the Student Museum. Duties included museum operations such as opening and closing, script writing for new galleries, managing volunteers, event planning, and performing as a guide for fourth grade tours.

PUBLICATIONS

McDivitt, Anne Ladyem. *Hot Tubs and Pac-Man: Gender and the Early Video Game Industry in the United States (1950s-1980s)* Berlin: De Gruyter Oldenbourg. 2020.

McDivitt, Anne Ladyem, “**Knowing What a Man Wants’: Advertising in *Playboy Magazine, 1970s-1980s.*” *Gender & History*, Vol. 36, Issue 1. (March 2024), 1–16. <https://doi.org/10.1111/1468-0424.12789>**

McDivitt, Anne Ladyem. “**‘This is a Story about Regeneration’: Understanding *The Missing: J.J. Macfield and the Island of Memories.*” In *Eludamos: Journal for Computer Game Culture*. Vol. 11, No. 1 (2021), 99-110.**

McDivitt, Anne Ladyem. “**[Toxic Video Game Culture and Why I Don’t Call Myself a Gamer.](#)” De Gruyter Conversations. October 2020.**

McDivitt, Anne Ladyem. “**[To Bloom New Possibilities: Atlus’s Hypocritical Portrayals of LGBTQ+ Narratives in Catherine: Full Body.](#)” First Person Scholar. February 26, 2020.**

McDivitt, Anne Ladyem. “**[Podcasts in Education.](#)” In Oxford Bibliographies in Education. Ed. Anne Hynds. New York: Oxford University Press. (January 2020).**

McDivitt, Anne Ladyem. “**Review: Woke Gaming: Digital Challenges to Oppression and Social Injustice.**” *American Journal of Play*, Vol. 12, No. 1 (Autumn 2019)

McDivitt, Anne Ladyem. “Review: Podcasting: The Audio Media Revolution.” H-Podcast (February 2021)

McDivitt, Anne Ladyem. "Review: Homebrew Gaming and the Beginnings of Vernacular Digitality." *Technology and Culture*, Vol. 64, No. 4 (October 2022), pp. 1212-1214

CONFERENCE PRESENTATIONS

Digitorium

Tuscaloosa, Alabama October 2, 2020
"Doing DH in the South" with Stephanie Seal Walters and Sierra Lawson.

Northeast Modern Languages Association

Boston, MA March 7, 2020
"This is a Story about Regeneration": *The Missing: J.J. Macfield and the Island of Memories*"- Living in Someone Else's Shoes: Exploring Culture, Diversity, and Empathy in Video Game Narratives Roundtable

2020 Faculty Technology Showcase

Tuscaloosa, Alabama February 28, 2020
"Bringing the Past to Life: Old Spanish in the Digital Age," with Erin O'Rourke

Online Learning Innovation Summit

Tuscaloosa, Alabama February 7, 2020
"Alabama Digital Humanities Center"

MAGES Game History Event

National Harbor, MD January 3, 2020
"Video Games, Hot Tubs, and Bo Derek: The Culture of the Early Video Game Industry"

Digitorium

Tuscaloosa, Alabama October 10, 2019
"Diversity, Equity, and Inclusion with Digital Pedagogy"

American Studies Graduate Conference

Tuscaloosa, Alabama October 3, 2019
"Navigating Graduate Research"

Dance Symposium, UA/NEH/Rebecca Salzar

Tuscaloosa, Alabama May 13, 2019

Landscape of Undergraduate Research in Alabama Higher Education Institutions

Tuscaloosa, Alabama May 24, 2019
"Library Support for Undergraduate Research Panel" with Michael Pearce, Donald Williams, Jon Ezell, and Sara Maurice Whitver.

2019 Faculty Technology Showcase

Tuscaloosa, Alabama February 22, 2019
"Mill Marginalia Online: A Case Study in Collaborative Digital Humanities Development," with Albert Pionke.

MAGES Game History Event

National Harbor, MD January 4, 2019
From "Get Tough" to "Get Cute": *Pac-Man* and Women in Early Video Games

Southwest Popular and American Culture Association Conference

Albuquerque, New Mexico February 8, 2018

“Cutesy Games and Pac-Man Fever”

American Historical Association

New York City, NY January 4, 2015

Poster: “Teaching Graduate Students to Code” with Lincoln Mullen, Sara Collini, Peter Carr Jones, Jannelle Legg, George D. Oberle III, and Amanda Regan.

George Mason University Colloquium

Fairfax, VA September 14, 2015

“Colloquium on Academic Conferences”

Florida Conference of Historians

St. Augustine, FL February 1, 2014

“What Can You Expect from a Guy in Charge of Joysticks?” The Masculine Realm and Video Games in the United States”

DIGITAL WORKS

Previous Project Manager at the Alabama Digital Humanities Center-

- [Mill Marginalia Online](#)
- [Dirt Poor](#)
- [George C. Rable Civil War Indexes](#)
- [Knitting and History](#)
- [Language in Alabama](#)
- [Makers: Women Artists in the Early Modern Courts of Europe](#)
- [Textile Design Techniques](#)
- [Vietnam War Oral History Archive](#)
- [Bringing the Past to Life: Old Spanish in the Digital Age](#)

[“Let’s Learn Vega”](#) November 2014

- Vega tutorial to demonstrate creating interactive visualizations

[Roy Rosenzweig Center for History and New Media 20th Anniversary site,](#)

November 2014.

- Website development, as Digital Fellow with Amanda Regan and Jannelle Legg

[THATCamp Topic Modeling with Mallet](#) Spring 2014

- Topic Modeling and Blogging with Digital History Fellows Amanda Regan and Jannelle Legg

[Histories of the National Mall](#), Project Associate 2014

PROFESSIONAL ACHIEVEMENTS

Webinar- Teaching Video Game History April 30, 2020

National Council of History Education

- This webinar explained the influence of *Pac-Man* on game development and how more women engaged with gaming in the early 1980s in the US, as well as how we can use video game history in the classroom.

Curator of “Long History of the African American Civil Rights Movement in Florida”

2011-2012

Harry T. and Harriette V. Moore Cultural Complex Mims, FL

- This exhibit was created from a partnership with the Harry T. and Harriette V. Moore Cultural Complex and the UCF RICHES (Regional Initiative for Collecting the History, Experiences, and Stories of Central Florida) program.
- Duties included drafting the original exhibit plan, researching and creating text for the exhibit, locating and obtaining rights to companion photographs, assisting with the design of the exhibit, as well as constructing the final exhibit.

Archivist July-August 2012

Public History Center Sanford, FL

- Locating, identifying, and cataloguing the photo collections according to archival standards for the Public History Center.

Curator of “Preservation of Mid-Century Modern Architecture” April 2012

Sixth Annual James Gamble Rogers II Colloquium on Historic Preservation Winter Park, FL

- Collecting information on the preservation of Mid-Century Modern Architecture, writing text boxes, collecting the materials necessary to display the exhibit, obtaining photographs, and creating an exhibit in Photoshop for the Winter Park Historical Association and Casa Feliz House Museum’s Annual Colloquium.

Presenter April 2012

University of Central Florida’s Graduate Research Forum Orlando, FL

- Won Best in Category for Fine Arts and Humanities with “Community Outreach through Digital Marketing for the Sanford Student Museum”

Assistant Creator Fall 2011

Friends of the Student Museum Sanford, FL

- Campaigned and assisted in the creation of a fund-raising association entitled the Friends of the Student Museum. This group’s intention was to raise money to assist in the operations and renovations of the museum.
- Used the Omeka website-building software to create a usable and easily navigable website for the Friends of the Student Museum organization.

Volunteer Summer 2011

Museum of Seminole County History Sanford, FL

- Assisted the coordinator of the museum in providing tours for guests, opening and closing the museum, maintaining the exhibits, contacting Seminole County residents for oral histories, utilizing Past Perfect to catalogue items and photographs, entering information from customer satisfaction surveys, and handling money from guests.

AWARDS AND HONORS

Outstanding Mason Core Course Fall 2017
George Mason University

Provost Dissertation Completion Award 2015
George Mason University

Digital History Fellowship 2013-2015
George Mason University

Certificate of Award for “Long History of the African American Civil Rights Movement in Florida” August 2012
Harry T. and Harriette V. Moore Cultural Complex and the City of Mims, FL

Award of Appreciation for “Long History of the African American Civil Rights Movement in Florida” April 2012
Harry T. and Harriette V. Moore Cultural Complex

SERVICE

Tuscaloosa Civil Rights History and Reconciliation Foundation, Communications Committee (November 2019-June 2022).

University Libraries Diversity Committee, University of Alabama Libraries (December 2019-June 2022).

Co-Facilitator, Digital Pedagogy Community of Practice, University of Alabama (August 2019-June 2022)

Data Services Taskforce, University of Alabama Libraries (February 2019-June 2022).

Editor, DH+Lib. (October 17, 2019 - Present).

Editorial Review Board Member, The English-American Online. (February 21, 2019 - Present).

Reviewer/Referee, Digital Humanities Quarterly. (July 11, 2019 - August 8, 2019).
Peer-Reviewed the article "From the Presupposition of Doom to the Manifestation of Code" for Digital Humanities Quarterly

Digital Humanities Advisor, Central High School, Tuscaloosa, AL. (February 2019 - July 2019).

Digital Humanities Advisor, Tuscaloosa Academy Oral History Project, Tuscaloosa, AL.
(February 14, 2019 - May 2019).

MEDIA

"New video game consoles will kill future retro gaming culture," Quartz. (April 24, 2019).
<https://qz.com/1601667/the-microsoft-xbox-one-s-will-kill-retro-gaming-culture/>

"Alumni Spotlight: Anne Ladyem McDivitt and Super MAGFest 2019," CAH News. (March 6, 2019). <https://news.cah.ucf.edu/news/alumni-spotlight-anne-ladyem-mcdivitt/>

"The history of how Pac-man encouraged women to pursue game dev," Gamasutra.
(February 5, 2019).
http://gamasutra.com/view/news/336001/The_history_of_how_PacMan_encouraged_women_to_pursue_game_dev.php